



North Cascade Youth Football League

PO Box 1433 Burlington, WA 98233

<http://www.northcascadeyouthfootballleague.com>

NCYFL Field Monitor Rules and Duties

Home Site Must Provide 1 MONITOR PER SITE / PER GAME

- 1- Site: weigh in & maintaining scoresheet.
- 2- For maintaining a presence on the Home sideline

Visiting team will provide a monitor for their side and report to Site Monitor

Basic duties & responsibilities of a NCYFL Field Monitor:

- MUST WEAR NCYFL VEST (High Visibility Vest)
- GAMES ARE (4) 10 MINUTE QUARTERS
- CONDUCT WEIGH INS BEFORE THE 4TH QUARTER (OF THE GAME IN PROCESS) OR 30 MINUTES BEFORE FIRST GAME OF THE DAY.
- ACT AS LIAISON BETWEEN PARENTS, FANS, AND COACHES REGARDING NCYFL CODE OF CONDUCTS. ADDRESS ALL CONDUCT VIOLATIONS IN GAME TO ELIMINATE VIOLATIONS AND REPORT ALL MISCONDUCT OR VIOLATIONS OF NCYFL RULES AND REGULATIONS TO NCYFL OFFICERS
- ENSURE CHAIN CREW VOLUNTEERS ARE COMPLYING
- ENSURE COACHES DO NOT HAVE CELL PHONE ON SIDELINE DURING GAMES
- BE MOBILE AND WALK FIELD
- NO COACHING OR EXCESSIVE CHEERING
- ENSURE OFFICIAL NCYFL HANDBOOK IS AVAILABLE
- ENSURE BOTH TEAMS HAVE SIGNED CODE OF CONDUCTS, A COPY OF NCYFL VERIFIED ROSTER, TWO TYPED ROSTERS (OPPOSING TEAM, FIELD MONITOR) WITH NAME, WEIGHT, JERSEY NUMBER, DATE OF BIRTH.
- INITIATE OFFICIAL SCORE SHEET (ANY PLAYER NOT ELIGIBLE TO PLAY FOR ANY REASON WILL BE RECORDED ON THE SCORE SHEET. **BOTH COACHES MUST INITIAL THE SCORE SHEET BEFORE THE GAME STARTS!**)
- MAINTAIN SCORE SHEET DURING THE GAME SCORING, EJECTIONS, AND MAJOR PENALTIES (YOU WILL BE NOTIFIED OF MAJOR PENALTIES BY WHITE HAT)
- ENSURE SCORE SHEET SIGNED BY BOTH COACHES AFTER GAME.



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WEIGH IN PROCEDURE

ONE COACH FROM EACH TEAM MUST BE PRESENT DURING WEIGH INS.

Key Notes:

- UNLIMITED OVER-WEIGHT ALL DIVISIONS (AS APPLICABLE)
- 5 "X" PLAYERS ALLOWED ON THE FIELD AT ONE TIME
- FULL TEAM WEIGH-IN WEEK 1 (First Game) MANDATORY
- SUBSEQUENT WEEKS: WEIGH IN THOSE ON THE BUBBLE (this means that if you have already conceded a kid as an "X" player or a smaller kid is not even close to the weight, let's save time and not even weigh these guys.)
- Opposing coaches reserve the right to weigh any opposing player prior to their game including weighing the entire team if they choose to.
- Athletes playing down to a lower division that meet a minimum requirement of less than 25% of the weight restriction of the division they will be playing in do not have to play as an "X" man. Notation on the official and game day roster will be required for all playdowns, whereas those athletes that meet the minimum 25% threshold are required to have an asterisk next to the play down notification on the roster to signify that the athlete is allowed to play outside of the tackles in a "skilled" position.
- Players arriving late MUST be immediately directed to the Field Monitor and weighed. Late arriving players can be weighed in at ANY time during the game and allowed to play.

THE TABLE BELOW OUTLINES MAXIMUMS INCLUDING GEAR WEIGHT:

| DIVISION | STANDARD WEIGHT LIMIT | STANDARD PLUS GEAR | WAIVER LIMIT UNLIMITED | WAIVER LIMIT WITH GEAR |
|----------|--------------------------|-----------------------|---------------------------|---------------------------|
| PEEWEE | 110 LBS | 118 LBS | UNLIMITED | UNLIMITED |
| MIDGET | 130 LBS | 138 LBS | UNLIMITED | UNLIMITED |
| JUNIOR | 170 LBS | 178 LBS | UNLIMITED | UNLIMITED |
| SENIOR | UNLIMITED | UNLIMITED | UNLIMITED | UNLIMITED |

If a player with gear is close to division weight, he may remove as much gear as he needs to make the unrestricted "Standard Weight". Let's not waste efforts peeling gear off kids who aren't close.

**ALL WAIVER PLAYERS MUST HAVE A CONTRASTING COLORED "X"
ON THE BACK OF THEIR HELMET SO THAT THE COACHES AND REFS
KNOW THEY ARE WEIGHT WAIVERED.**